

Create an Account

Create your SaveEditor Account using your own PSN ID and a save file to start using SaveEditor. Follow the steps below:

Only save files from the same PSN Account (PSN ID) can be used with one SaveEditor Account.

Example

Game 1	John creates a save file (save1) from GameX on his PSN Account
	Ana creates a save file (save2) from GameX on her PSN Account

John cannot use Ana’s save file (save2) on his PSN Account, and Ana cannot use John’s save file (save1) on her PSN Account either. Likewise, John won’t be able to upload save2 on his SaveEditor Account, and Ana won’t be able to upload save1 on her SaveEditor Account either.

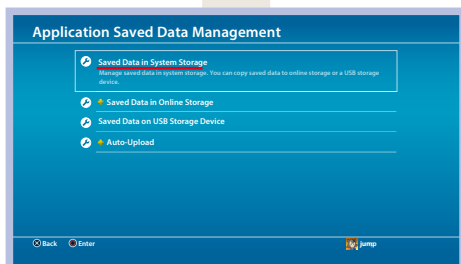
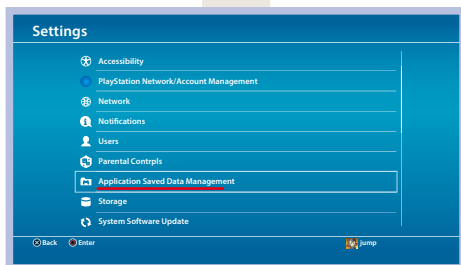
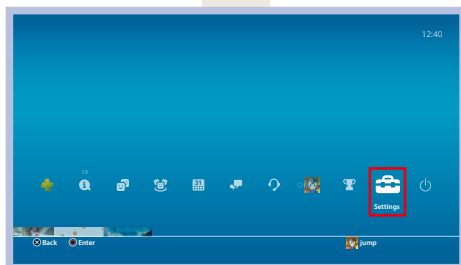
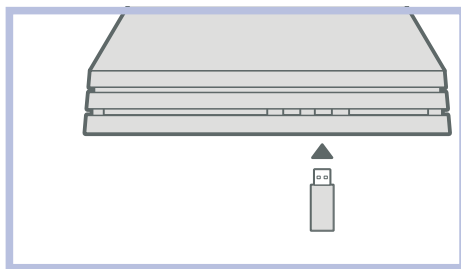
If you created a SaveEditor Account with a wrong PSN ID, you can cancel your account. However, note that there are cancellation restrictions so please be carefully.

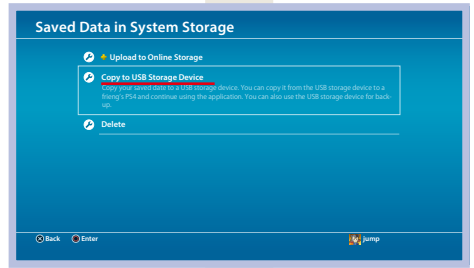
Step 1 (On PS4)

- ① Connect USB onto your PS4 and turn the power on. Sign in to desired PSN Account.

* You will not see the [Copy to USB Storage Device] option later if you do not sign in.

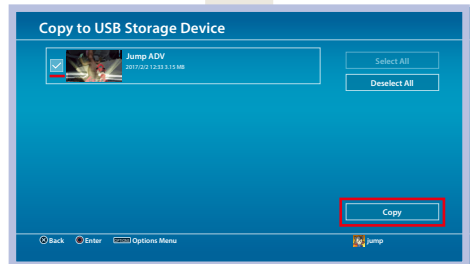
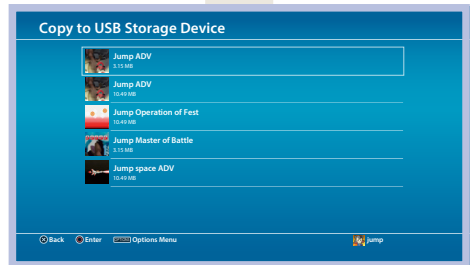
- ② Go to [Settings] → [Application Saved Data Management] → [Saved Data in System Storage] → [Copy to USB Storage Device]





③ You will see a list of all your save files. Select all desired files then click [Copy].

* Choose the smaller file size if possible.



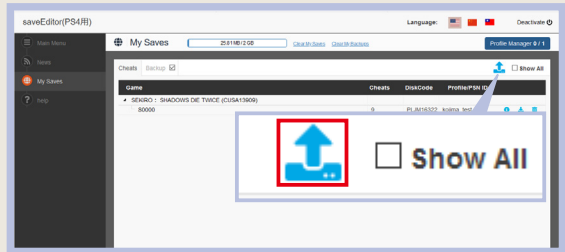
Continue to your computer.

Step 2 (On Computer or Another Device)

- ① Connect the USB (containing a PS4 save file) used to [Create an Account] and follow the steps below to upload the save file into the cloud server.

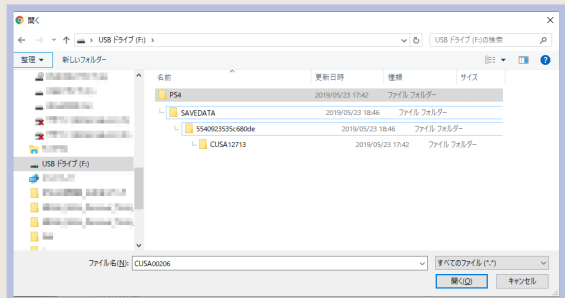
Upload Save File

- 1) Open "My Saves" tab and click on the folder icon on the top right.

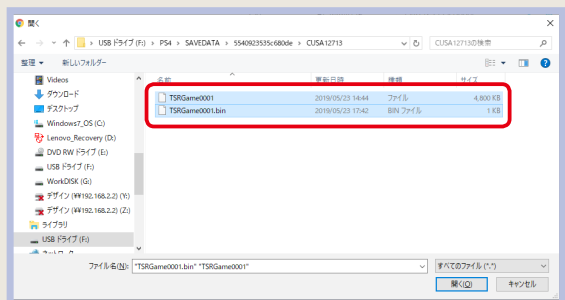


- 2) Open your USB folder → [PS4] → [SAVEDATA] → "alphanumeric numbers" → "CUSA file"

* If you find more than one set of alphanumeric numbers or CUSA files, delete all save files from your USB and go back to "Step 1 (On PS4)."



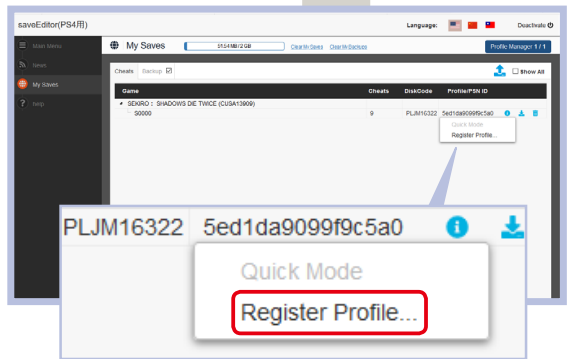
- 3) There should be two game files including the .bin file. Highlight both and click [Open] to start the upload.



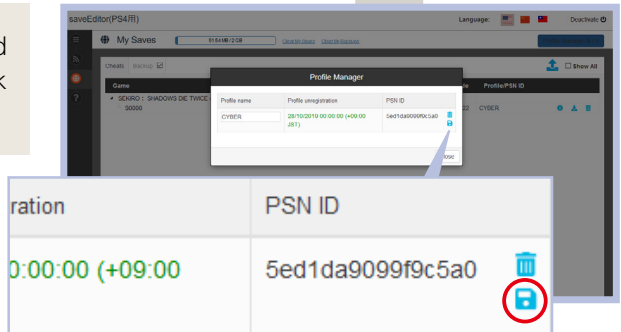
* File names may be different depending on the game title.

* Your save file is uploaded to the cloud server where you can then apply patch codes.

- ② After your save file is uploaded to the cloud server, right-click on it and select [Register Profile].



- ③ Enter a profile name and click on the floppy disk icon to the right.



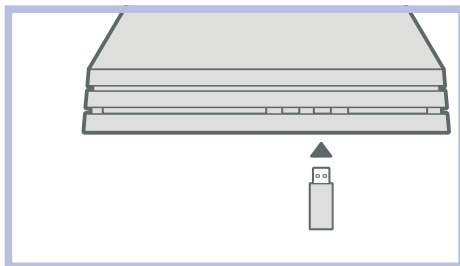
You have successfully created your SaveEditor Account!

Apply Patch Codes!

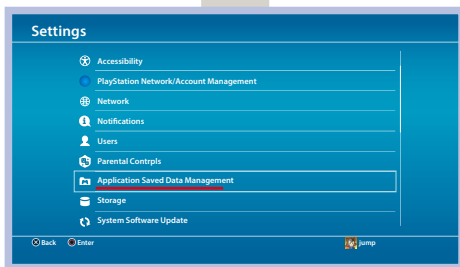
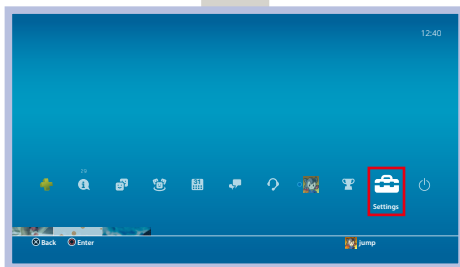
Get a leg up on your favorite games with SaveEditor now! Easily apply patch codes to your games for unlimited money, ungraded weapons, unlocked characters, and much more.

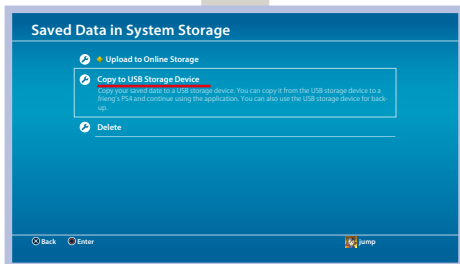
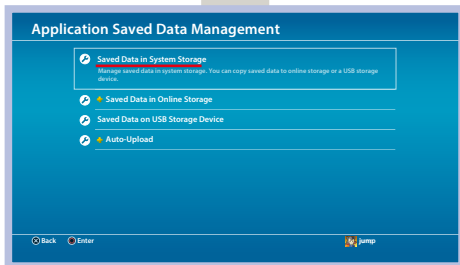
How to Use

- ① Connect USB onto PS4 system and sign in to your desired PSN Account.

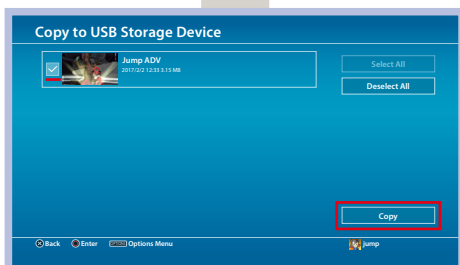


- ② Go to [Settings] → [Application Saved Data Management] → [Saved Data in System Storage] → [Copy to USB Storage Device].

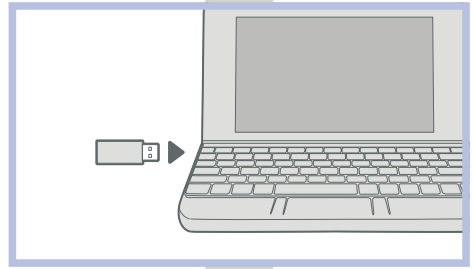




③ You will see a list of all your save files. Select all desired files then click [Copy].

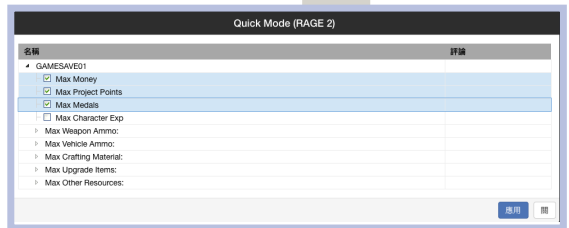


- ④ Connect the USB to your computer or another device.



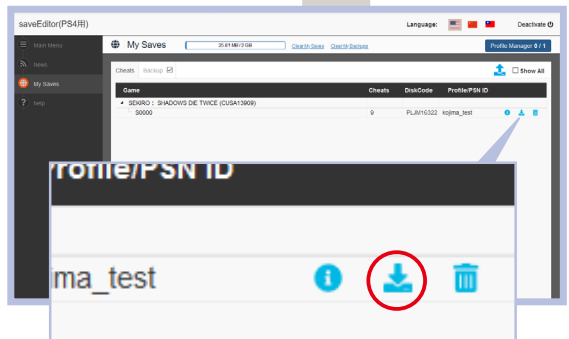
- ⑤ Follow the steps in “Upload Save file” to upload desired save files to the cloud server.

- ⑥ Click on a save file on your list and select desired patch codes.



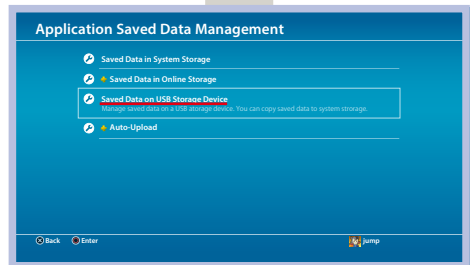
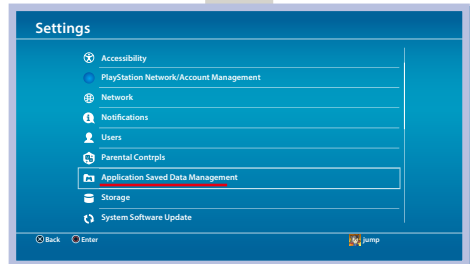
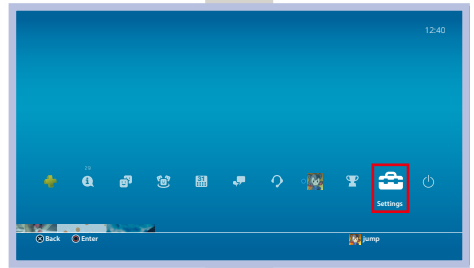
- ⑦ Download edited save files.

* Downloaded files will be in .zip format.

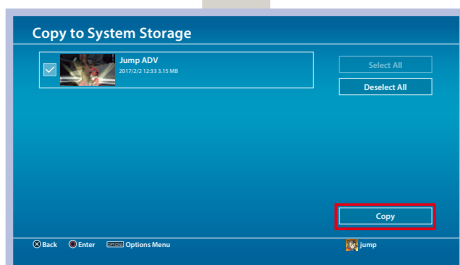
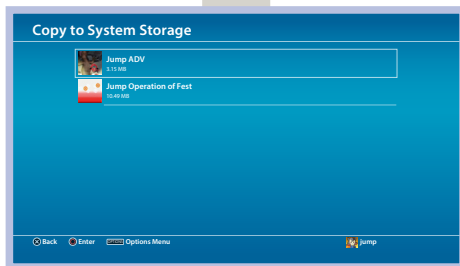


- ⑧ Unzip the file and copy into your USB.

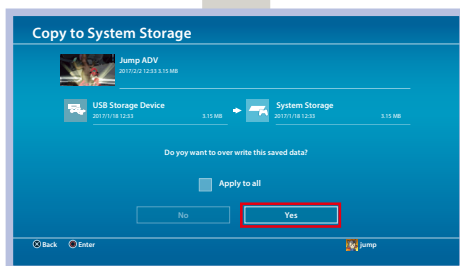
- ⑨ Connect the USB back to your PS4 system, then go to [Settings] → [Application Saved Data Management] → [Saved Data on USB Storage Device] → [Copy to System Storage]. You will see a list of save files from your USB.



- ⑩ Select the save files that you edited on SaveEditor and click [Copy].



- ⑪ You will see the prompt, “Do you want to over write this saved data?” Click [Yes].



- ⑫ The patch codes are now enabled. See the effects of SaveEditor and enjoy!

* Some game titles may not be supported by SaveEditor.

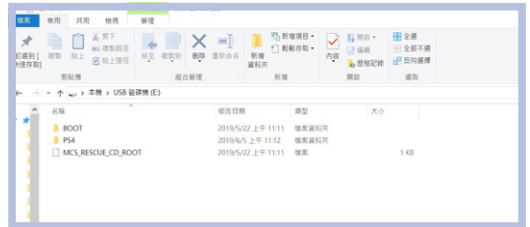


重要通知

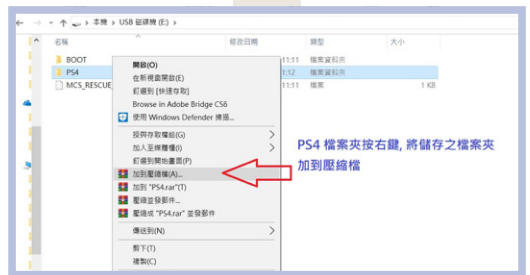
各位玩家在上傳資料前 (需編輯 PS4 遊戲的檔案), 麻煩要先將檔案壓縮成 ZIP 檔案, 壓縮步驟說明如圖示, 請按此說明操作!

將需編輯的 PS4 遊戲的檔案到隨身碟

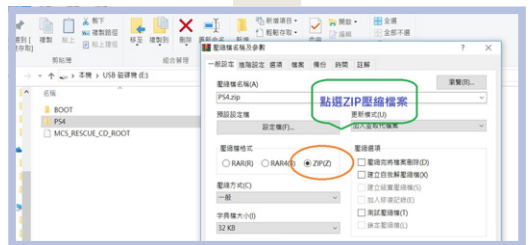
①點選 PS4 資料夾, 按右鍵,



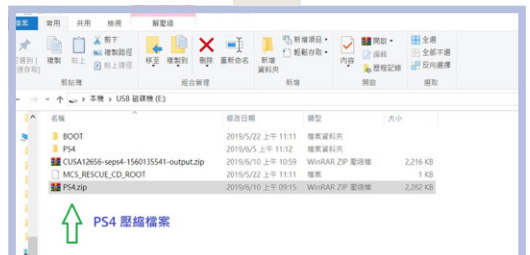
②點選加到壓縮檔



③點選壓縮檔格式 "ZIP"



④完成壓縮檔,



帳號登錄

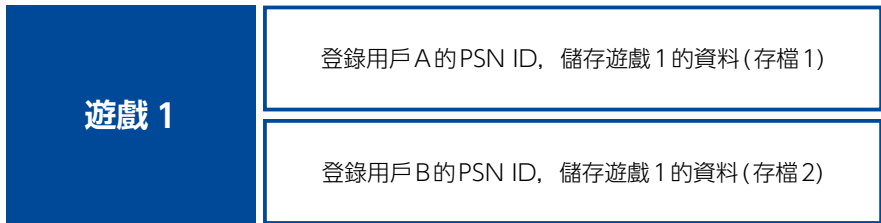
要使用Save Editor，您必須要登錄帳號。

登錄帳號時，「使用購入Save Editor消費者的PSN ID登錄，製做儲存數據（※）」。
請按下列步驟進行準備。

※關於PS4用遊戲之儲存數據

在PS4用遊戲的儲存數據，即使同一個遊戲，每個登錄用戶(PSN ID)也要分別單獨進行管理。

例)

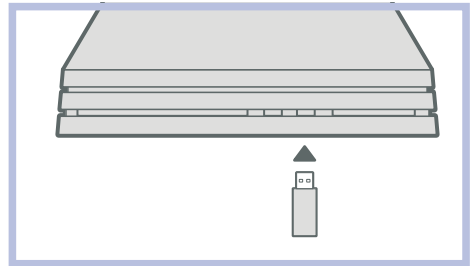


在這種情況下，用戶A不能使用「存檔2」；同樣的，用戶B也不能使用「存檔1」。來使用Save Editor編輯儲存數據，同樣的以用戶A帳號登錄時，也是無法編輯「存檔2」，相同的在登錄用戶B帳戶時，也是無法編輯「存檔1」。如果用錯了平常使用的PSN ID，以其他的PSN ID帳號登錄時，則取消帳號時會有限制，所以請帳號登錄時務必小心。

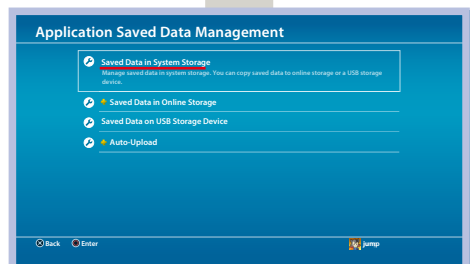
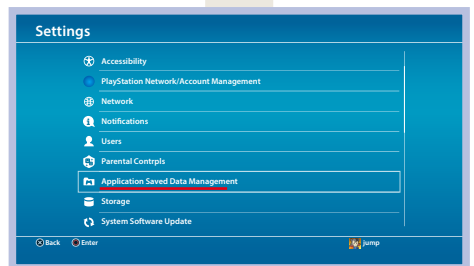
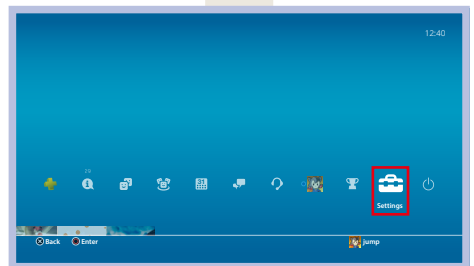
帳號登錄步驟 1 (在 PS4 主機之作業)

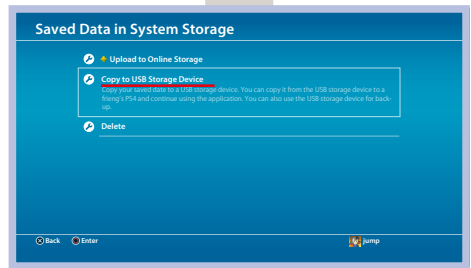
- ①開啓已將USB隨身碟連接好PS4主機後開啓主機，然後用「想使用 Save Editor」的PSN ID登錄。

※如果您不登錄，則無法選擇「複製到USB儲存設備」的功能



- ②依照設定程序：「設定(Settings)」→「應用程序儲存數據管理(Application Saved Data Management)」→「PS4主機儲存裝置的儲存數據(Saved Data in System Storage)」→「複製到USB儲存裝置(Copy to USB Storage Device)」順序選操作，最後按下○按鈕完成。





③因為會顯示儲存數據明細，所以請選擇儲存數據，確認選擇「複製」，按下○按鈕。(※)

※由於明細中會顯示儲存數據的檔案大小，因此建議盡量選擇較小的檔案來儲存數據。



接下來，在PC上進行帳號登錄之作業。

帳號登錄步驟 2(在PC 等設備中進行操作)

①【帳號登錄】。

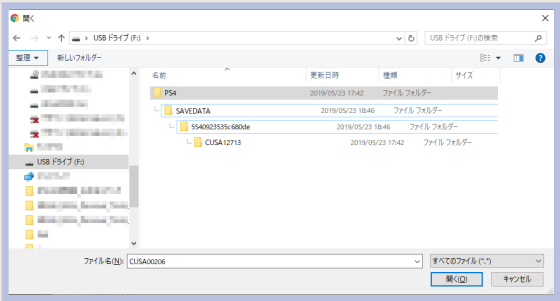
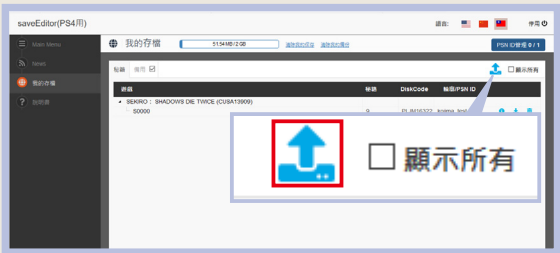
將「存有 PS4 儲存數據的 USB 隨身碟」連接到當前正在使用的設備，並按照以下步驟將儲存數據傳輸到雲端空間來儲存數據

上傳儲存數據

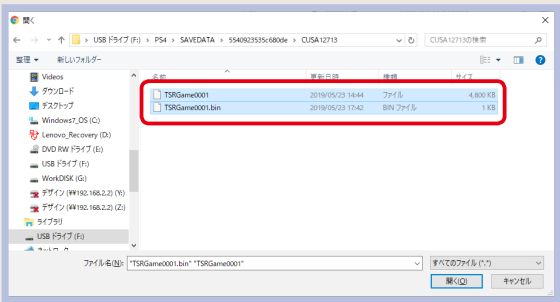
1) 連結「我的存檔」右側的資料夾。

2) 選擇已連接的 USB 隨身碟，再選擇「PS4」「SAVEDATA」「xxxxxx(數字碼)」「CUSAxxx」

※如果有兩個數字碼或CUSAxxx時，請將USB 隨身碟內的PS4所有儲存數據全部刪除，然後再重複進行「帳號登錄步驟 1」。



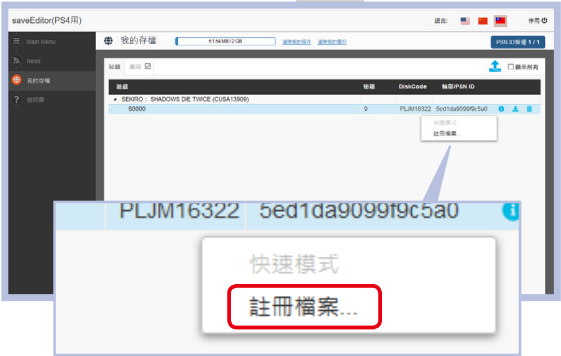
3) 因為有兩個文件，所以請同時選擇兩個文件並點擊「開啓」後，開始上傳所儲存數據。



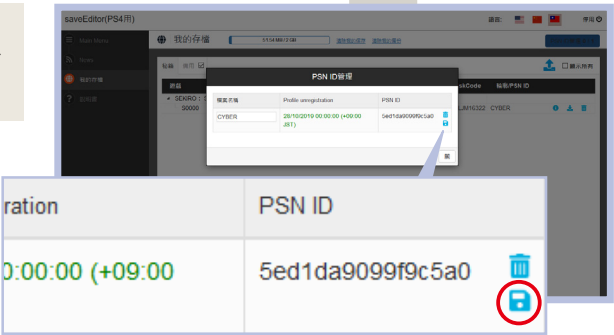
※文件名稱會因遊戲不同而有所不同。

※以後使用儲存數據使用修改編輯碼時，依照相同的步驟將儲存數據上傳至雲端。

②要將儲存數據上傳到雲端，選擇上傳雲端儲存數據後，請點擊右鍵，選擇「Register Profile」。



③「檔案名稱」可任意輸入，之後按下「儲存」鍵。



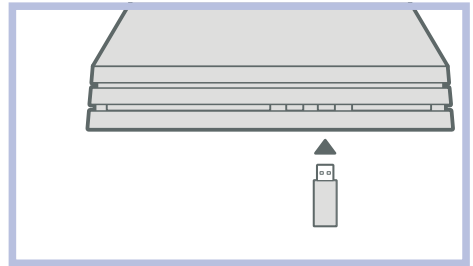
以上即可完成帳號登錄作業程序。

開始使用 Save Editor

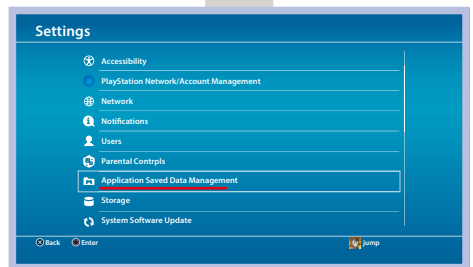
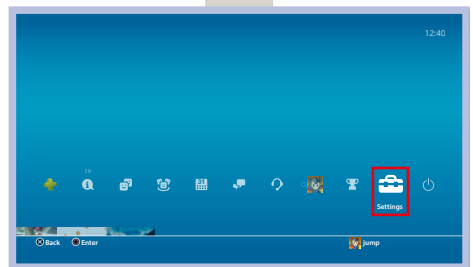
「Save Editor」是指可以將PS4的儲存數據進行編輯，將您的遊戲調整到「金錢MAX」、「狀態MAX」…等。趕快開始來使用Save Editor吧！

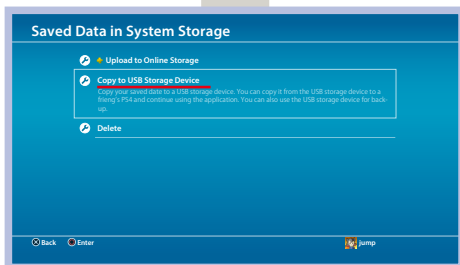
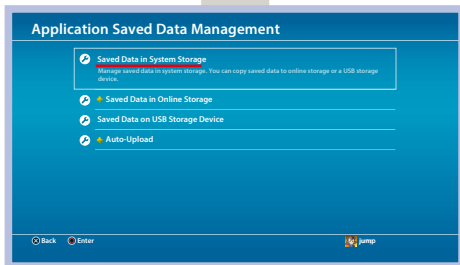
Save Editor的使用步驟

- ① 與帳號登錄時步驟一樣，開啓已將USB隨身碟連接好PS4主機後開啓主機，然後以「要使用Save Editor」的PSN ID做登錄。



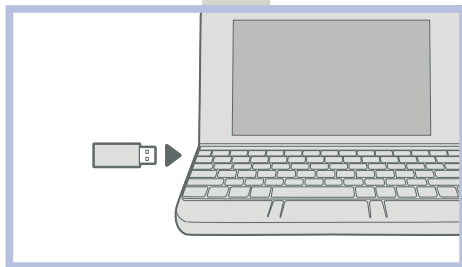
- ② 依照設定程序：「設定(Settings)」→「應用程式儲存數據管理(Application Saved Data Management)」→「主機儲存裝置的儲存數據(Saved Data in System Storage)」→「複製到USB儲存裝置(Copy to USB Storage Device)」之順序選擇，按下○按鈕。





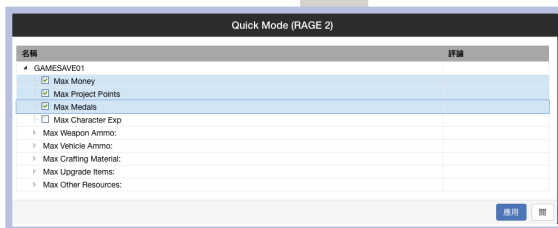
③顯示儲存數據檔案明細，請選擇想要編輯修改碼的儲存數據檔案，確認後選擇「複製」，按下 ○ 按鍵。

- ④將複製儲存數據的USB隨身碟，插入要操作使用的設備進行設置。



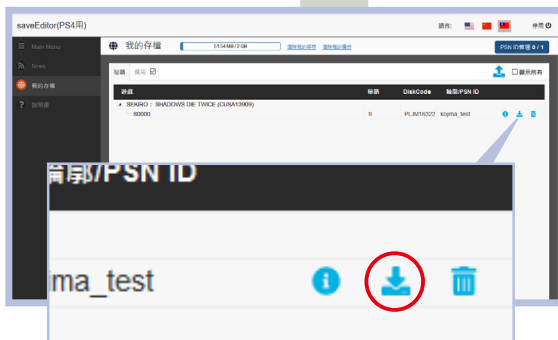
- ⑤根據【上傳儲存數據】的步驟，將已經編輯的修改碼儲存數據上傳至雲端。

- ⑥點擊兩次後上傳儲存數據，從檔案明細中選擇想要使用的修改碼，進行儲存數據資料的編輯。



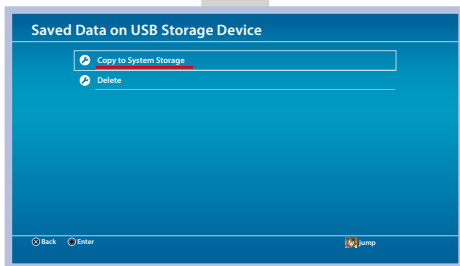
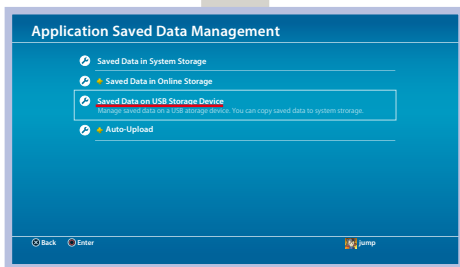
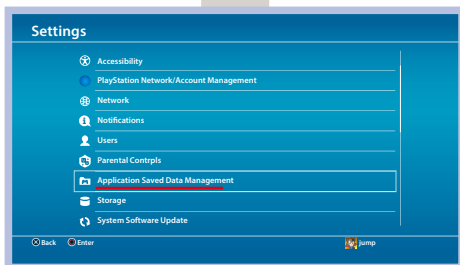
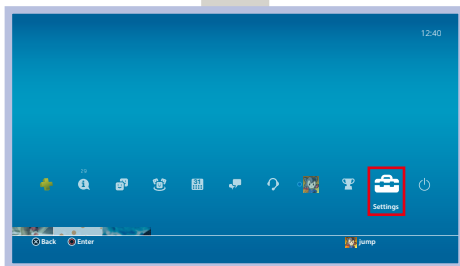
- ⑦上傳編輯好的儲存數據檔案。

※編輯好的儲存數據檔案，以「zip檔案」壓縮檔下載。

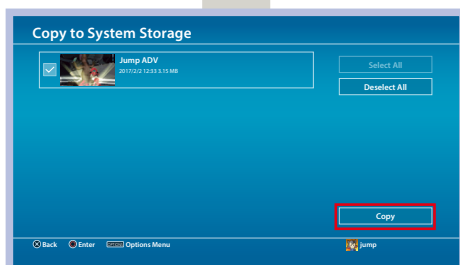
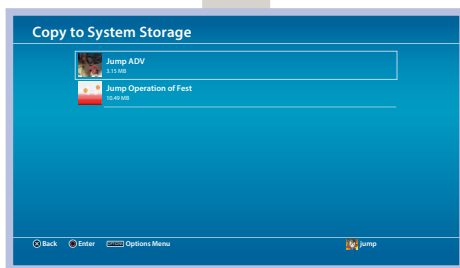


- ⑧將(zip檔案)下載後解壓縮儲存數據檔案，並解壓縮到USB隨身碟的原來位置。

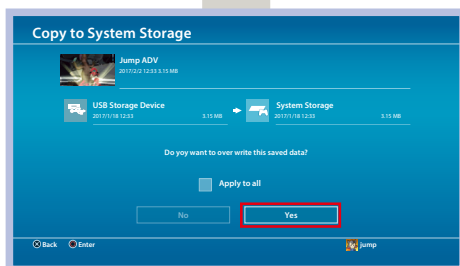
⑨將儲存編輯好儲存數據檔案的USB隨身碟連接PS4主機，依照設定程序：「設定(Settings)」→「應用數據管理(Application Saved Data Management)」→「USB儲存裝置的儲存數據檔案(Saved Data on USB Storage Device)」→「複製到主機儲存裝置(Copy to System Storage)」之順序操作選擇，並顯示存在USB儲存器中儲存數據檔案的明細。



- ⑩選擇對應編輯碼的儲存數據檔案，確認後選擇「複製」。



- ⑪螢幕會顯示「是否要覆蓋此儲存數據檔案？」的訊息，如果確認檔案資料沒有問題，則請按下「是」，進行儲存數據檔案覆蓋更新。



- ⑫以上步驟完成後，當您啟動遊戲並同時啟用儲存數據檔案時，就可以使用編輯後的狀態來玩遊戲。(※)

※根據遊戲狀況，可能會有無法正常使用的情形。

